

SUNDAY IN CAMP PIONEER

Your Timetable and Procedures for Check In

12:00 – 2:00 – Arrive at camp: A Commissioner and a staff guide, who will serve your troop all week, will greet you.

- A. The Scoutmaster will check-in the troop at the registration tables in the parking lot. A roster check will be done to verify that there are no changes or to make changes if necessary. This includes both youth and adults. The Scoutmaster will need to provide explanation for any no-show Scouts. All adults on the corrected roster will need to have a Camp Leader Registration Form on file or submit one. The troop will also need to provide proof of Youth Protection training for each adult.
- B. The Senior Patrol Leader and the staff guide will assemble all troop members and their equipment while they arrive. Once, all troop members are present and the Scoutmaster has completed the check-in process, you will be led as a group to your site.
- C. At the site, the troop will begin to move in and a **Site equipment Inventory** will be conducted by the guide, leader, and camp SPL. They will verify **quantity** (do you have everything that you will need), **condition** (is anything damaged?), and **cleanliness** (what does the site look like?). All three parties will sign off on the opening campsite inventory and inspection. This will verify to us that you have all necessary equipment at the start. A similar inventory will be done of on check out day. The troop will be financially responsible for all lost or damaged equipment.
- D. Next, the troop must come to the medical recheck. An adult leader must have a copy of the troop's roster as well as copies of the troop's completed medical forms and medication forms for all adults and scouts who will be in camp for the week. These should be in alphabetical order, or at least match the order on the roster. A staff member will screen each member of the troop and make sure that there is a properly completed form for all youth and adult campers. The staff member will schedule a health director's screening for any troop members that require additional attention. All medication must be turned in at this point. Once everyone is medically cleared, buddy tags will be issued.

1:00 - 4:30 – Orientations / Swim tests / Tour:

- A. Your guide will lead the entire troop to the waterfront. Troops that have not done pre-camp swim tests will complete a swim test while at the waterfront. Troops who have taken a pre-camp swim test will be given their buddy tags and wristbands. **Everybody in camp must wear a camp wristband at all times for security reasons.**
- B. Troops will also go to the Dining Hall for a Dining Hall/Commissary Orientation.

- C. Your guide will lead you on a brief tour of the camp; showing you where various activities are held, where to find help in an emergency, and other points of interest.

4:00 – Food Pick Up for Patrol Cooking Units: We know the first meal can be hectic, so we're giving you a head start on Sunday dinner. Starting on Monday, the dinner food pick-up time will be 5:00

5:40 – Waiters report to dining Hall & Evening Retreat

- A. Waiters must report promptly at 5:40 in order to ensure that dinner begins on time. We recommend that you send an experienced camper for this first meal.
- B. Evening retreat is a camp wide event. We ask that members of all units be present. **Patrol cooking units should send at least a portion of the troop.** Evening Retreat and morning Colors are the designated time for campwide announcements so it's important that all troops are represented.

6:00 – Dinner

7:15 – 7:45 –Orientations: Troops will assemble for a brief waterfront, COPE, climbing and shooting sports orientation as well as an introduction to key staff. Your guide can also provide additional information or a more detailed tour for first time troops and Scouts if you would like. **Attendance is required.**

7:45 – 8:15 – Merit Badge Drop/Add: There will be tables set up in the dining hall with one representative from each program area to handle any last minute merit badge registration. One or two adult leaders should come to the Dining Hall at 7:45 to make any necessary drops or adds. NOTE: Please make sure you drop any or all scouts who either did not attend camp or no longer wish to take a certain badge.

8:30 – 9:15 – Leaders / SPL meetings

- A. The Opening leaders meeting will be conducted in the Scoutmasters Lounge. We will preview the week and address any concerns. This will be an opportunity to ask any unanswered questions.
- B. The SPL meeting will be in the Dining Hall with the Program Director. The SPLs will discuss important details about your stay at camp.

10:00 - Taps: All boys should be in their campsites and quiet. No scout should be out of their site after Taps unless accompanied by an adult. Get some rest. Monday is a big day. Have a good night's rest.